

Short Film Workshop (26 & 26 September 2019)

The UFS Visual Media Hub will be hosting a crash course in creating a short film. Chris Vorster, lecturer in Film and Visual Media at the UFS, will facilitate the course. The objective is to enable the participant to conceptualise, write, direct, shoot and edit a coherent linear narrative. As stated, this is a crash course, and your progress/success would depend on your commitment, creativity and stamina. Be prepared to work hard and wear comfortable shoes!

A few essentials:

- Each participant must bring a laptop. Please arrive with the editing program **OpenShot** already downloaded (no fee involved) onto that specific laptop.
- The link to OpenShot: <https://www.openshot.org>
- Please watch these OpenShot tutorials for a general overview of the editing program:
<https://www.youtube.com/watch?v=VE6awGSr22Q&t=464s>
<https://www.youtube.com/watch?v=6PA98QL9tkw>
- The Hub will provide cameras, sound and lighting equipment.
- You are welcome to use your own camera, just ensure that you also bring the correct cabling/memory cards to dump the footage onto your laptop.

When, what, where, why and how:

- Wednesday (25.09.19) 09:00 – 17:00

When?	What? (Where, Why & How)
09:00 – 11:00	Introduction to basic 'short film' narrative structure and character development. Assignment: Divide into small groups and conceptualize different narratives/plots.
11:00 – 13:00	Groups pitch ideas. Discuss. Select options. Finalize basic story/concept. Discuss basic screenplay format. (Slug lines, descriptive copy, dialogue.) Allocate responsibilities within groups: Writer, director, crew, actors.
13:00 – 14:00	Lunch ... (Not provided.)
14:00 – 15:30	Write the screenplays.
15:30 – 17:00	Present/read screenplays on screen. (Actors/characters read dialogue and writer/director read slug lines/explain visuals.)
	Print screenplays.

- Thursday (26.09.19) 09:00 – 17:30

When?	What? (Where, Why & How)
09:00 – 10:30	<p>Use screenplays (scenes/scenarios) to discuss basic principles of blocking for camera. (Cameras, composition, angles, lighting and sound.)</p> <p>Block and shoot an interior and exterior scene.</p> <p>Discuss camera setups, rehearsals and basic filming protocol.</p>
10:30 – 13:00	Block and shoot films.
13:00 – 14:00	Lunch. (Not provided.)
14:00 – 16:00	<p>Discuss basic editing principles.</p> <p>Demonstrate and work with <i>OpenShot</i>. Dump footage on individual laptops.</p> <p>Each participant edit an allocated scene, render and export scenes, combine and finalize.</p>
16:00 – 17:30	View and discuss films.

Fin.